

The Busybody



www.cubrunarchers.org

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Upcoming *Events*:

Next Meeting
July 10, 11:00 AM

Northern Virginia Archers
(NORVA) Field, Hunter &
3-D Shoot
Sunday, July 17, 08:00am

Commonwealth Games of Virginia
- Archery, 3-D & Indoor
Youths Events
Friday, July 22, - Sunday,
July 24, 2016 08:00am

Belvoir Bowhunters (BBH)
3-D Pin Shoot
Saturday, July 23, 09:00am
- 12:00pm

Pr. William Archers
Field & Hunter Pin Shoot
Sunday, July 24,
08:00am - 01:00pm

President:

Many courses offered on the board. Please sign up if you are interested. Shirts will be in if you ordered one at the end of the month. Next meeting will be July 10th at 11am.

Correspondence/Secretary Cub Run Archers were well represented on the podium at the VBA State Open Field Championships. Dave Dobbins placed first in Senior Men Compound Finger Release and Resa Combs placed first in Adult Female Compound Freestyle. Robert D'Imperio placed second in Adult Male Compound Freestyle.

Range Captain:

New boyscout projects to build more benches for the range.

Membership Concerns:

The JOAD program needs to be reorganized. Dan Roberts needs several volunteers to help.

Tournament Director/Vice President:

On Sunday, June 26th Cub Run Archers held its annual Safari shoot. We had a beautiful day for it but alas only 23 shooters showed up. Why? Heck if I know. Those that did show up had a good time, one smarty pants officer actually cleaned the course (twern't neither the President or the Vice President) and I don't mean he picked-up cigarette butts. I would like to thank those that helped put on the shoot including: John Brett, Mike Cinnamon, Jim Kerrigan, Bob Walla, Dick Riemer, Byron Kissane, Bob D'Imperio (aka s. p.), Justice Purcell, Terri Perry, Debbie Henningsen and Linda Riemer. Thanks one and all. Dd

AFC Archery Director:

July 10th will be the start of Fairfax County qualifying. Please be observant for rules violations on the ranges.

Old Business:

August 7th Farron from Hoffmans Archery will be holding a Bow Tuning class at the Indoor Range. \$15 for CRA members and \$20 for non members.
August 28th tentative for Field Dressing and Butchering class.

New Business: The Deck needs to be repaired. We need a nominating committee for the upcoming CRA elections. Bob D'Imperio and Ryan Johnson volunteer. Proposal to become an ASA affiliated club. Approved. Picnic tickets are now available. See Gilbert.

The Busybody



SPEEDING:

Chapter Speed Limit is 10 MPH We have noticed that many drivers are driving faster than 10 mph on the chapter roads. Pedestrian safety is the principal reason for the 10 mph speed limit. Adults and children walk on the chapter roads and they have the right-of-way at all times. Driving faster than 10 mph raises dust clouds that can hurt people with dust allergies and the dust floats over the firing line and can damage some firearms. There is no excuse for members and their guests driving fast enough to raise dust clouds that coat firearms and fill our rangehouses and other facilities with a layer of dust everywhere. Slow down, you will still get there!

Pipeline Maintenance

I was called today by the Colonial Pipeline contact about their planned maintenance that I mentioned in a meeting a month or so ago.

They will have a location team on site for up to 3 days starting June 27. As discussed in the meeting, we need to close down the target archery range as well as any field archery positions during this period that have the potential to put arrows on the pipeline right of way.

The team will access the property from the Compton Rd end of their right of way.

Cheers,
Bob

Fairfax County Park Archery Qualifying

For the Fairfax County Park Archery Program will take place in July and August at the outdoor Field Archery Range. Weekly qualifying will take place Thursday evenings 6:30pm till dark and Sunday mornings 9:00am till noon threw out the qualifying period set be the county. To qualify you must shoot three arrows in a row with your hunting broadheads into a seven inch target at twenty five yards. You are allowed up to three attempts. Each attempt is \$5.00. Compound and crossbows only are allowed in the park program and crossbow shooters must qualify shooting free hand.



An arrow can only be shot by pulling it backward. When life is dragging you back with difficulties, it means it's going to launch you into something great. So just focus, and keep aiming.

"The Good Old Days"

Hunting in Virginia. I came across this Virginia hunting report from 1923. Thought it made for some interesting comparisons to the recent reports

November-December, 1923

GAME AND FISH CONSERVATIONIST

99

SURVEY OF GAME KILLED IN VIRGINIA

SEASON ENDING FEBRUARY 1, 1923

Estimates Made by Game Wardens and Local Hunters—Compiled by M. D. Hart and Dr. T. S. Palmer

COUNTIES	Quail	Pheasants	Wild Turkey	Doves	Woodcock	Wild Ducks	Geese	Sora	Deer	Bear	Rabbits	Squirrels	Raccoon	Opossum	Muskrats	Clapper Rail
Accomac.....	925	0	0	0	0	15,000	325	0	0	0	5,125	2,525	200	381	2,775	15,000
Albemarle.....	225	8	0	0	0	0	0	0	0	0	400	300	35	137	125	0
Alleghany.....	150	50	5	0	10	0	0	0	0	0	100	150	100	25	0	0
Amelia.....	608	0	25	0	0	0	0	0	26	0	575	480	60	87	35	0
Amherst.....	1,600	8	0	35	0	60	0	0	0	0	3,000	812	48	510	160	0
Appomattox.....	3,000	6	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Arlington.....	200	0	0	0	40	0	0	0	0	0	0	0	0	14	20	0
Augusta.....	5,845	0	0	338	39	331	0	0	0	19	7,300	1,513	1,039	1,780	1,115	0
Bath.....	600	0	0	7	0	0	0	0	0	0	1,375	58	36	169	12	0
Bedford.....	243	5	0	20	0	4	0	0	0	0	1,850	950	48	1,115	35	0
Bland.....	412	165	28	0	0	25	0	0	0	0	3,000	600	150	150	100	0
Botetourt.....	3,000	25	50	0	0	0	0	0	0	0	0	0	0	0	0	0
Brunswick.....	850	0	43	100	50	0	0	0	16	0	1,875	650	15	483	38	0
Buchanan.....	0	1	0	0	0	0	0	0	0	0	1,012	3,550	70	1,300	0	0
Buckingham.....	9,825	22	315	165	120	502	50	0	56	0	10,812	4,000	329	3,547	290	0
Campbell.....	11,950	21	29	0	18	12	0	0	0	0	40,000	5,800	42	2,750	1,150	0
Caroline.....	3,500	0	92	0	27	0	0	0	0	0	3,000	300	300	400	600	0
Carroll.....	400	25	0	0	0	30	0	0	0	0	5,600	150	0	300	200	0
Charles City.....	1,300	0	41	500	175	775	512	11,350	15	0	1,075	1,975	437	567	8,800	0
Charlotte.....	1,625	2	35	100	15	367	8	0	22	0	2,187	1,262	163	150	0	0
Chesterfield.....	625	2	17	81	38	6	0	0	27	0	637	95	63	164	0	0
Clarke.....	1,000	50	0	1,200	0	30	50	0	0	0	5,000	300	20	500	200	0
Craig.....	75	10	2	0	0	0	0	0	0	1	200	13	10	10	0	0
Culpeper.....	1,450	0	60	250	12	0	0	0	0	0	1,550	150	25	190	150	0
Cumberland.....	1,987	23	140	83	150	95	20	0	24	0	3,975	3,694	109	695	349	0
Dickenson.....	150	33	0	0	0	21	0	0	0	0	737	750	63	37	0	0
Dinwiddie.....	3,925	0	70	0	15	0	0	0	25	0	900	650	10	500	0	0
Elizabeth City.....	500	0	7	200	0	0	0	0	0	0	1,000	1,500	100	100	2,000	0
Essex.....	4,200	0	30	775	531	775	170	2,600	0	0	2,100	2,775	47	250	7,000	0
Fairfax.....	1,100	12	20	0	62	1,600	7	150	0	0	2,100	75	0	0	300	0
Fauquier.....	1,975	0	71	100	34	3	0	0	0	0	7,350	6,210	42	3,272	370	0
Floyd.....	125	0	0	120	75	0	0	0	0	0	500	300	3	400	250	0
Fuvanna.....	1,550	0	55	100	30	300	25	0	0	0	1,500	650	30	370	225	0
Franklin.....	830	23	40	67	0	10	0	0	0	0	3,200	650	12	280	360	0
Frederick.....	650	33	57	16	6	11	0	0	4	2	5,345	2,134	8	700	331	0
Giles.....	2,425	27	10	0	0	1,600	0	0	0	0	5,937	2,487	73	1,217	175	0
Glooucester.....	1,700	0	200	0	0	1,000	0	0	0	0	3,300	750	162	412	300	0
Goochland.....	4,000	0	0	100	0	200	0	0	31	0	3,300	750	162	412	300	0
Grayson.....	4,500	0	0	0	0	0	0	0	0	0	2,350	1,777	55	725	287	0
Greene.....	4,500	25	0	100	100	0	0	0	0	0	8,300	1,700	55	1,525	287	0
Greensville.....	2,057	0	84	37	25	0	0	0	43	0	1,175	1,825	275	375	100	0
Halifax.....	3,065	0	195	81	118	74	0	0	26	1	5,575	1,732	112	1,375	225	0
Hanover.....	2,000	0	30	0	0	0	10	0	0	0	10,000	2,000	200	1,000	50	0
Henrico.....	1,500	12	30	200	100	50	20	2,000	25	0	500	600	20	50	15	0
Henry.....	3,000	0	1,000	150	0	0	0	0	0	0	5,000	2,000	20	372	175	0
Highland.....	0	381	0	79	0	0	0	0	9	0	6,350	5,000	461	550	400	0
Isle of Wight.....	662	0	9	100	25	68	0	2,000	13	0	1,400	1,650	670	900	262	0
James City.....	500	0	0	112	0	2,150	18	5,500	0	0	1,000	1,850	475	410	5,000	0
King George.....	1,900	0	42	157	75	1,420	305	480	0	0	2,100	1,312	82	410	8,775	0
King and Queen.....	3,087	0	21	80	92	125	0	4,000	0	0	3,600	2,125	207	505	1,187	0
King William.....	1,000	0	0	0	0	1,000	0	1,500	10	0	4,000	2,000	200	1,000	1,000	0
Lancaster.....	1,310	0	6	0	10	487	10	100	0	0	212	425	11	6	150	0
Lee.....	2,400	20	375	375	0	75	0	0	0	0	2,500	525	262	800	207	0
Loudoun.....	1,840	76	0	40	51	40	0	0	7	0	1,010	715	16	375	163	0
Louisiana.....	7,000	37	190	60	18	25	0	0	0	0	10,000	6,500	275	1,800	1,250	0
Lunenburg.....	7,050	25	110	110	127	0	0	0	17	0	10,900	5,000	337	2,125	5,000	0
Madison.....	1,250	10	0	0	12	0	0	0	0	0	600	200	5	375	150	0
Mathews.....	750	0	10	0	0	300	0	0	0	0	500	1,000	200	200	500	0
Mechlenburg.....	2,000	0	60	0	0	25	0	0	20	0	2,400	300	0	250	0	0
Middlesex.....	2,000	15	25	500	150	2,500	10	2,500	0	0	3,000	2,000	400	300	2,000	0
Montgomery.....	1,500	100	0	0	0	0	0	0	0	0	3,000	500	0	0	0	0
Nassau.....	500	0	0	250	50	156	25	400	10	25	800	700	265	1,500	175	0
Nelson.....	3,000	0	5	0	0	20	0	0	0	0	15,000	1,500	500	1,000	200	0
New Kent.....	1,500	0	60	0	100	300	0	2,000	30	0	1,000	5,000	1,000	5,000	5,000	0
Norfolk.....	3,500	0	450	10	37	0	0	0	36	75	3,100	405	145	250	800	0
Northampton.....	2,500	0	0	0	0	15,000	500	0	0	0	10,000	0	200	800	0	10,000
Northumberland.....	1,152	0	0	10	6	2,975	10	10	0	0	1,435	942	35	325	375	0
Notoway.....	3,500	0	34	90	55	0	0	0	0	0	1,010	390	56	237	163	0
Orange.....	1,716	5	74	41	6	6	0	0	0	0	5,979	672	28	635	291	0
Page.....	2,150	27	0	0	0	6	0	0	0	0	2,600	177	140	405	875	0
Patrick.....	3,000	40	0	100	0	0	0	0	0	0	10,000	900	50	3,000	0	0
Pittsylvania.....	1,125	0	50	300	0	50	0	100	0	0	2,500	600	25	233	450	0
Powhatan.....	2,675	14	75	10	57	17	5	0	28	0	1,180	750	105	705	75	0
Prince Edward.....	1,000	1	22	10	20	0	0	0	5	0	600	400	187	225	0	0
Prince George.....	1,875	0	122	180	50	347	175	2,250	7	0	1,250	2,600	2,500	180	156	0
Princess Anne.....	1,650	12	0	1,000	0	57,842	1,650	1,200	0	0	3,500	450	200	125	0	0
Prince William.....	2,155	0	24	28	25	350	0	0	0	0	4,700	2,880	22	1,187	690	0
Pulaski.....	1,500	250	0	0	0	100	0	0	0	0	1,500	500	25	100	25	0
Rappahannock.....	1,425	25	0	0	0	0	0	0	0	0	1,050	400	35	195	340	0
Richmond.....	1,000	0	20	0	25	1,000	25	800	0	0	500	250	25	300	2,000	0
Roanoke.....	487	12	0	200	0	10	0	0	0	0	4,275	95	20	175	255	0
Rockbridge.....	2,000	15	12	0	40	0	0	0	0	0	4,000	1,500	1,000	2,000	1,000	0
Rockingham.....	1,250	59	78	0	0	37	0	0	0	30	3,000	397	23	206	2,700	0
Russell.....	837	10	0	10	5	24	0	0	0	0	412	110	22	400	210	0
Scott.....	1,971	31	1	0	47	58	0	0	0	0	6,525	890	211	1,400	645	0
Shenandoah.....	3,000	100	50	0	25	0	0	0	3	0	5,000	500	100	500	500	0
Smyth.....	2,700	92	5	350	55	72	0	0	7	0	5,900	575	91	1,795	862	0
Southampton.....	1,402	0	48	437	31	25	0	0	24	0	1,650	750	200	407	250	0
Spotsylvania.....	2,900	0	90	0	505	0	0	0	0	0	2,275	1,414	90	300	20	0
Stafford.....	1,125	31	99	92	78	1,380	75	350	0	0	1,675	241	64	315	852	0
Surry.....	753	0	15	0	0	29	25	925	41							

Bill Cochran Field Reports: Deer disease takes a break in Virginia

Posted: Wednesday, May 11, 2016 8:42 pm

By Bill Cochran | Special to The Roanoke Times

Virginia's deer herd escaped a major outbreak of deadly hemorrhagic disease last fall, after taking a heavy hit the previous year, according to Matt Knox, Department of Game and Inland Fisheries deer biologist.



He called 2015 a "quiet" year in a recent report to landowners and hunt clubs involved in the agency's deer management program called DMAP.

"We needed it after the fall of 2014," he said.

That was the year of a major outbreak of HD in several sections of the state. The deer kill dropped 21 percent, and a chunk of that was credited to HD.

"If we had any HD activity at all in 2015 it appears to have been minor and in Southampton County and those counties just east and north of Richmond," Knox told DMAP cooperators. These are traditional HD areas in Virginia, he said.

Hunters and landowners involved in DMAP get help from DGIF in managing their deer herd and DGIF benefits from feedback on what hunters are observing on the land they manage and hunt. Knox said the program is the best tool DGIF has in keeping abreast of HD.



Several areas, including Caroline, King and Queen, King William, Essex and King George, were hard hit in 2012 and again in 2014, resulting in a significant decline in the deer herd. Hunters were asking, "Where are the deer?"

"It typically takes a deer herd two to three years to recover from a significant HD event," Knox said. "We will continue to monitor this area closely and make more regulations changes if needed."



The Busybody

Archery and Bowhunting Distance Judging: Tips and Tricks

If you ask any seasoned archer what their top challenges are, estimating yardage will invariably be near the top. Also, if you notice who is winning your local 3D tournaments and leagues as well as on the state and national level, you will notice they have one thing in common: excellent yardage judging skills. Of course you must also have a high level of skill in putting the sight where you want to hit and releasing so that the arrow hits the intended mark, but if you haven't picked the correct distance in the first place, it is all for naught.

When I first began my archery career in earnest, I became a fairly competent shot in a short amount of time, at least in my mind. I was on top of the world when I could go out and shoot and put every arrow in the 4 or 5 ring at 20 yards and thought that I had "made it" and was a full-blown shooter!

What a humbling experience it was the first time I stepped onto our local unmarked 3D range and proceeded to send arrows above and below the targets with alarming regularity. I had assumed since I was decent enough of a distance judge to bring down ducks and pheasants with a shotgun, or shoot a deer with a rifle, that I was good to go with shooting arrows at unknown distances. Boy was I wrong!

I absolutely cannot stress enough the need to practice yardage judging if you hunt or shoot at unmarked distances. Especially in hunting situations, it is absolutely critical that you can accurately judge distances in order to make an accurate and ethical kill shot. My experience from talking to hunters is that a large portion of wounded animals is caused by improperly judging the distance to the intended target.

Not only must a bowhunter accurately judge yardage, but they also must often do it very quickly and under adverse conditions. It's one thing to be able to take your time with a target in plain view, with no obstacles in between and judge the yardage properly; it's completely another to have to look at a moving elk across a shadow filled ravine with the sun in your face.

If you want to be the best archer and/or bowhunter possible, want to make ethical kill shots and have the best chance of hitting that 12 ring, PRACTICE, PRACTICE then PRACTICE some more!

Yardage judging practice tips and hints

I have been fortunate to have been taught by several different people how to judge yardage using a variety of methods. There are some people that are innately good at judging yardage; some bordering on near-laser beam accurate. However, I am not one of these people! Life has blessed (cursed!) me with the lack of a dominate eye and thus my depth perception is somewhat suspect at times and judging yardage is something that I have to work at.

The "Gut Feel"

Some people can simply look at an object and guess it's distance. It is something built into their natural abilities. One fellow I have often shot 3D with stands out in my mind. He can walk up to the shooting stake, look at the target for a few seconds, pull up and drill the center nearly every time.

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I have asked him how he can so easily and accurately judge yardage and his reply is “I don’t know, I just do it.” Talk about make me green with envy!

After years of shooting I have somewhat developed this talent to a point where it is the very first thing I do when I look at my intended target, be it foam or flesh. Instinct and natural ability are powerful things, and can often be your most reliable asset. While I may not be pinpoint accurate with this method, it is always the first thing I do and then I usually back it up with a different method.

The Walk-Up

This is a very common method and one of the best to practice with and use when time permits. The basic method is to be sufficient good at picking out an object between you and the target, at a distance that you can always judge accurately. Usually this means finding something at 10 or 20 yards (or whatever you are comfortable with) and then repeating that distance until you get to the target.

For example, I may walk up to a shooting stake and see a bedded doe target that I first “gut feel” to be about 35 yards away. Then I find a landmark, a bush or weed or rock, that I know is 20 yards away because I have practiced the 20 yard distance so much that I can almost always nail it. Next I look for something that is 10 yards beyond that first mark, and so forth until I have crept up to the target.

Generally speaking this is easier for most people because they are able to take a large task and break it down into smaller bits. I find that for me, this is the most accurate method to use when time permits.

Sizing the Target

While somewhat similar to the gut-feel method, the sizing method relies on your ability to gauge distance by looking at relative sizes. I find that this method is very useful for shooting at objects that are of known sizes, especially 3D targets. After having shot nearly every 3d target made dozens or hundreds of times, I have gained a certain feel for the size of the target and thus how far away it is.

For example, the small axis deer 3D target is going to look different in an open field than the mule deer buck. By realizing how different sized targets look at different distances, it is possible to use this information to help determine the exact distance. This is a bit tougher on live animals, but with practice it is possible.

Arrow travel time

This method was introduced to me by a crafty older fellow that had a rough time gauging distance because of his poor eyesight. When shooting with other people, he would quickly key in on how long their arrows took to travel to the target and used this information to help judge the distance for his own shot. At first I thought he was full of it, but after trying it myself I found that I could hear the difference from release to impact at different distances and use that information for my benefit.

Of course this method only works when shooting in groups and when it isn’t your turn to shoot first. However, on some tricky shots where judging is tough, using your hearing can give you some very valuable information and can make a big difference. Things that make it tough!

There are many things that can take an easy-to-judge target and make it extremely difficult to get right. My biggest bane is probably shadows that lay between me and the target, or that shade just the target or just my position. Light can play funny tricks on the mind and understanding how shadows change your perception of depth is very important.



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Generally speaking, heavy shadows will tend to make most people believe that the target is farther than it really is, though I know people that have the opposite reaction.

Large objects such as trees, rocks or even hillsides can really mess with your judging abilities. These objects can not only hide part of the intended target, but can also distort your view of the target's size.

Another thing that many people struggle with is elevation changes. This can mean shooting uphill or downhill, but it can also mean shooting at something at the same height, with a ravine, gully or stream bed in between. The change in height adds another element to the guessing game, especially considering that the archer must judge the pure horizontal distance, not the actual distance in order to get the arrow to fly true.

One more obstacle that I have had the pleasure of shooting over on occasion is water, especially water with reflections of objects, or worse, the sun. Water has a tendency to really distort your perception of distance and can cause all sorts of issues.

So why bring up all these negative? Because every archer needs to understand how to overcome any and every issue possible.

How to practice distance judging to become a better archer and bowhunter

Of course nearly everyone will agree that the best way to become better at something is to practice at it, and practice a lot. But often people are left scratching their heads as to the best way to practice.

It is very possible to walk into the woods, pick out an object, judge its distance then pace off the distance to see how close your number was. However, one of the best purchases I swore that I would never make was a range finder. This has increased my practice session effectiveness at least fivefold. I will walk into a good area, pick out three to four objects, judge the distance, then hit them all with the range finder to see how close I was.

One of the greatest benefits of this method is that if I am wrong, I can bring the range finder down and figure out where I went wrong without moving. I can also use the range finder to test my walk-up method by checking the objects I picked at 20, 30, etc. yards. If you don't have a range finder and mis-judge a distance, walk back to the beginning. It is always worth the extra time to get it right.

I highly recommend taking the time to do nothing but go out and practice judging yardage in areas similar to where you will be shooting. Pick the object(s), judge the distance, find the actual distance by either stepping off or using a range finder, then either congratulate yourself for getting it right or figure out where you went wrong.

The biggest mistake you can make is the misjudge an object's distance then just move on to the next object. Take the time, figure out where you went wrong and why (Did the shadow deceive you? Was there a tree in the way? Or did you simply rush your judgement?) Pick hard things to judge, look for obstacles and learn how they affect your vision and your ability to judge. If you consistently over-judge anything in a shadow, learn from it and use that information the next time.

There is no such thing as too much practice judging distance. Everyone can always use more practice and in the end it will only benefit you. Practice as you are walking to work, hiking to your favorite fishing spot or jogging along that river trail. There are always opportunities to practice; use them to your benefit!



The Busybody

2016 VBA Shoot Schedule Cards

New(2016) VBA shoot schedule cards are available next to the desk in the living room area of the indoor range.



Upcoming Shoots and Activities

Saturday, July 02, 2016 -
Sunday, July 03, 2016 08:00am - 12:00pm
[Staunton River Archery Club 3-D Trophy Shoot](#) [Staunton River Archery Club](#)

Saturday, July 02, 2016 - Monday, July 04, 2016 08:00am - 05:00pm
[Independence Day Weekend](#)

Saturday, July 02, 2016 08:00am
[Virginia Wildlife Magazine - First Published this Day in 1937](#)

Sunday, July 03, 2016 - Tuesday, July 05, 2016 01:00am
[Labor Day Weekend](#)

Saturday, July 09, 2016 - Sunday, July 10, 2016 08:00am
[Manahoac Bowmen 3-D Shoot](#) [Manahoac Bowmen](#)

Sunday, July 10, 2016 08:00am - 01:00pm
[Bowhunters of Rockingham \(BOR\) 3-D Trophy Shoot](#) [Bowhunters of Rockingham](#)

Sunday, July 10, 2016 08:00am - 12:00pm
[Shanandoah Archery Club \(SAC\) Field, Hunter & 3-D Pin Shoot](#) [Shenandoah Archers](#)

Tuesday, July 12, 2016 - Sunday, July 17, 2016 08:00am
[USAA National Outdoors](#)

Tuesday, July 12, 2016 - Thursday, July 14, 2016 09:00am
[Virginia Outdoor Sportsmen Show](#)

The Busybody

Upcoming Shoots and Activities



Friday, July 15, 2016 [IBO Traditional World Championship](#)
 - Sunday, July 17,
 2016 08:00am

Saturday, July 16,
 2016 - Sunday, July
 17, 2016 08:00am [Massanutten Archery Club \(MAC\) Annual Field
 & Hunter Trophy Shoot](#) [Massanutten
 Archery Club](#)

Sunday, July 17,
 2016 08:00am [Northern Virginia Archers \(NORVA\) Field,
 Hunter & 3-D Shoot](#) [Northern Virginia
 Archers](#)

Friday, July 22, 2016 [Commonwealth Games of Virginia - Archery, 3-D &
 Indoor Youths Events](#)
 - Sunday, July 24,
 2016 08:00am

Saturday, July 23,
 2016 09:00am -
 12:00pm [Belvoir Bowhunters \(BBH\) 3-D Pin Shoot](#) [Belvoir
 Bowhunters](#)

Sunday, July 24,
 2016 08:00am [Pr. William Archers Field & Hunter Pin Shoot](#) [Prince William
 Archers](#)

Sunday, July 24,
 2016 08:00am -
 01:00pm [Two Rivers Archery Club \(TRAC\) Field, Hunter
 & 3-D Pin Shoot](#) [Two River
 Archers](#)

Monday, July 25,
 2016 - Friday, July
 29, 2016 08:00am [NFAA Outdoor Nationals Tournament](#)



Monday, July 25, 2016 [NFAA Outdoor Nationals Field Tournament](#)
 08:00am

Saturday, July 30,
 2016 - Sunday, July
 31, 2016 08:00am -
 02:00pm [New River Annual 3-D Trophy Shoot](#) [New River
 Bowhunters](#)

Saturday, July 30,
 2016 - Sunday, July
 31, 2016 08:00am -
 12:00pm [Staunton River Archery Club 3-D Trophy Shoot](#) [Staunton River
 Archery Club](#)

Sunday, July 31,
 2016 08:00am -
 01:00pm [Singers Glen Bowbenders Field, Hunter & 3-D
 Trophy Shoot](#) [Singers Glen
 Bowbenders](#)



The Back Porch

The Busybody

c/o Red Bourdage
4217 Jackson Mill Rd
Haymarket, VA 20169

Send submissions to:
rjbourdage@comcast.net

Cub Run Archers Club Officers:

President:

Bob Walla

Vice President:

Dave Dobbins

Secretary:

Robert D'Imperio

Treasurer:

Jim Kerrigan

Field Archery:

Dick Reimer

Range Captain:

Chris Rose

Indoor Archery:

Dave Gilbert

3-D: Joe Kieler

Youth, Public Relations:

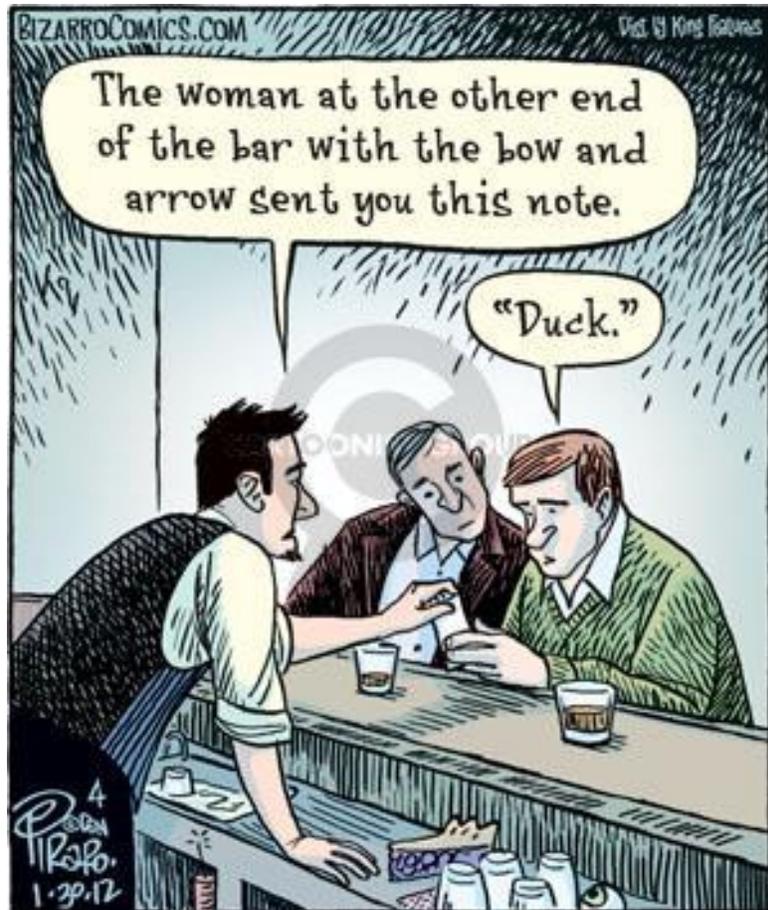
Jim Smith

VBA Representative:

Red Bourdage

Social Director:

Terri Perry



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